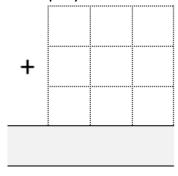Find a partner and a 1-6 dice, or preferably a 0-9 dice if you have one.

Throw the dice. Each player decides where to place that number in their grid. Continue until all the cells are filled.

Alternatively, collect all the numbers and then decide where to place them.

Game 1
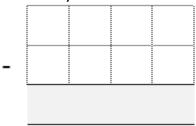Each player will need to draw an addition grid like this:

Throw the dice nine times until all the cells are full.
Whoever has the sum closest to 1000 wins.

Game 2
Each of you draw a subtraction grid like this:

Throw the dice eight times until all the cells are full.
Whoever has the difference closest to 1000 wins.

For both versions of the game, there are two possible scoring systems:
• A point for a win. The first person to reach 10 wins the game.
• Each player keeps a running total of their "penalty points", the difference between their result and 1000 after each round. First to 5000 loses.

You can vary the target to make it easier or more difficult, perhaps including negative numbers as your target (if you're playing Game 2).