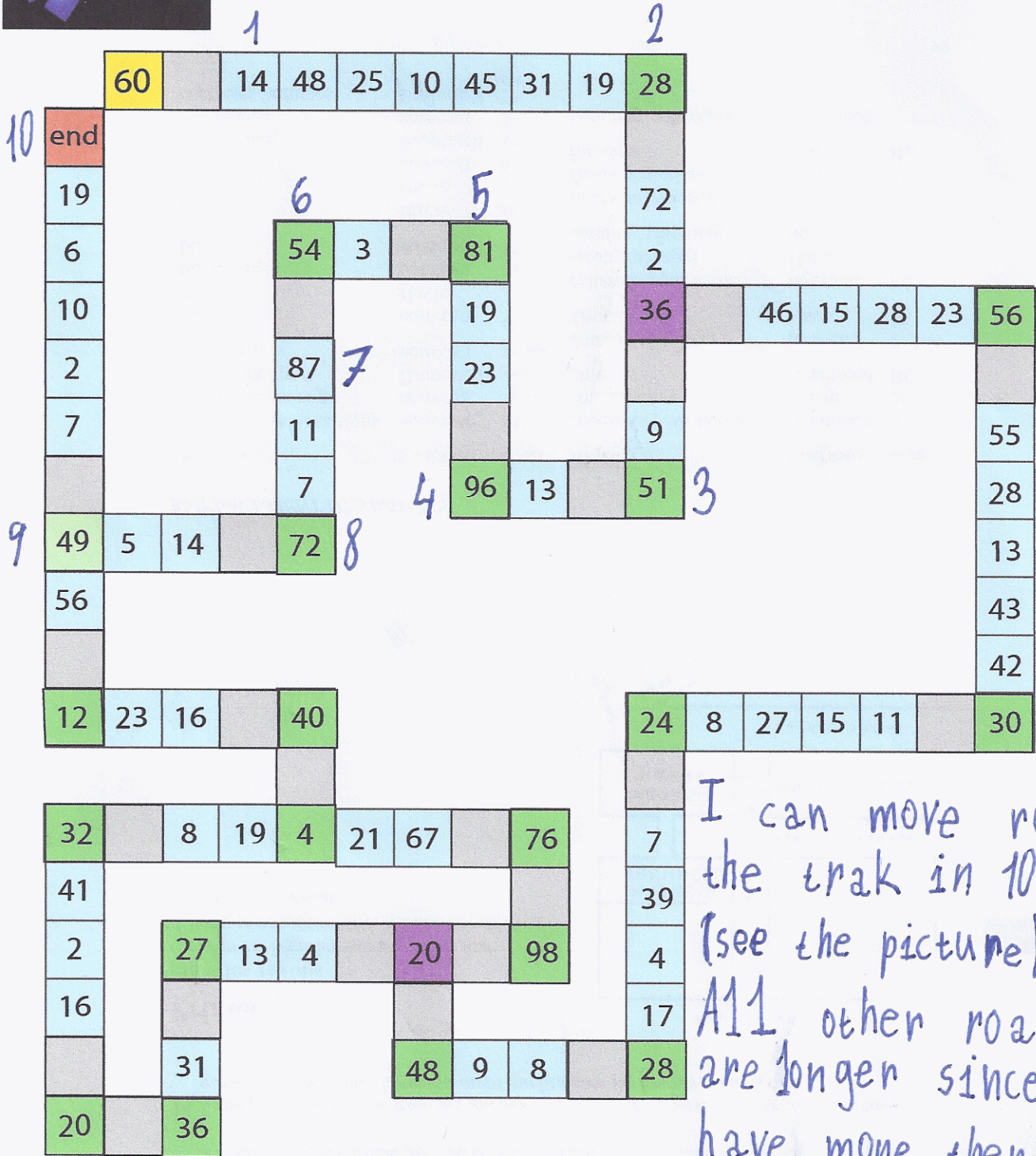




### Factor track



I can move round the track in 10 moves (see the picture). All other roads are longer since they have more than 10 corners.

**Rules:**

- You can move any factor, except 1, of the number you are on.
- You start on the [yellow] 60 and make your way round to the [red] 'end' square.
- You may not go round corners so you must get exactly to a green square.

Kryšof