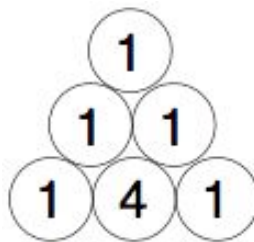*You could extend what you did in "Build It Up" by thinking of it in 3D.*
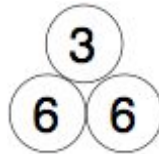
The circles would then be spheres.
Each numbered sphere would then sit on three underneath and the whole thing would end up being a triangular-based pyramid.

So there would be six numbers (in an equilateral triangle) at the bottom, like this as an example:

Then the next layer up would be:

So the top layer would be:

Explore finding a triangle of six numbers at the bottom, which will make 15 at the top of the pyramid.