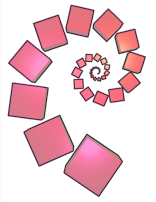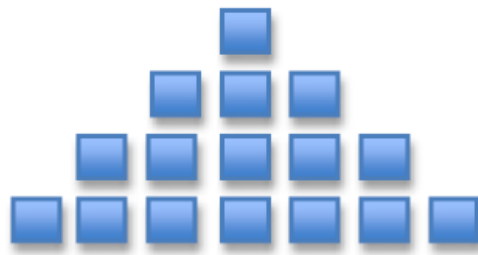# One, Three, Five, Seven...

This is a game for two players.

You need 16 objects (e.g. counters, tiles, cubes, coins).

Set out the objects in a row of 7, a row of 5, a row of 3 and a row of just 1 – as in the picture:

What you have to do:

Players take turns in choosing a row then removing any number of objects from that row.

The player left with the last object is the loser.

Try playing it with a different number of objects.

Try playing it with a different number of rows.

Can you find any winning strategies?

Does it matter who goes first?