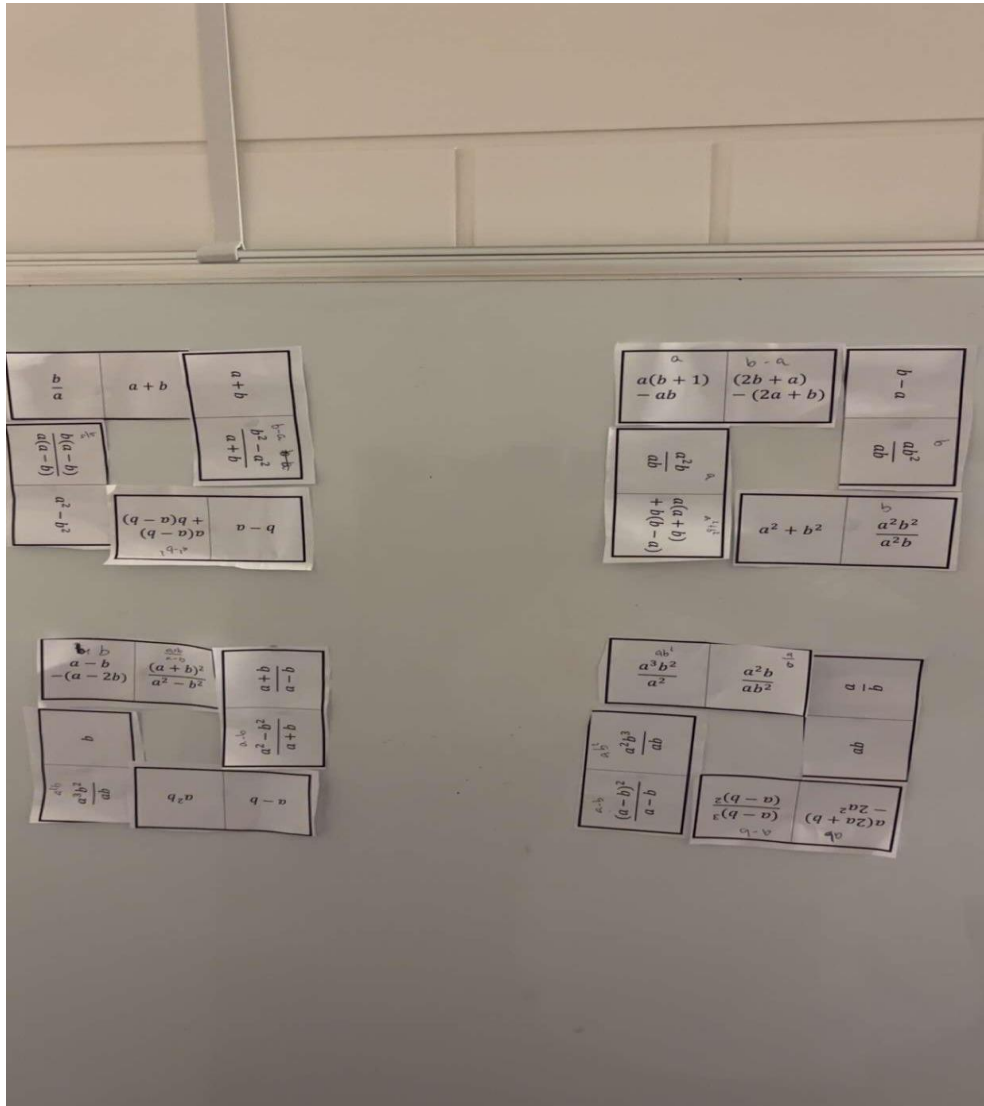


Simplifying Doughnuts – Submission by Neel and Noah

First Manual Arrangement of 4 doughnuts of 4 dominoes:



Following the graph intuition, our step-by-step thought process was:

Domino $\rightarrow$ graph edge:

A domino is two connected matching “states” (expressions). So, this can be thought of as an edge between two vertices.

Expressions $\rightarrow$ vertices:

Distinct simplified algebraic expressions are the nodes of a graph.

Doughnuts are just cycles:

A closed loop of dominoes with matching ends is a cycle in the graph.

Use all dominoes → edge partition:

We must partition all 16 edges into disjoint cycles of given lengths (4, 8, 16).

Eulerian viewpoint (for the 16-doughnut case):

A single doughnut using all edges is a Eulerian cycle, while the smaller doughnuts are the same idea just with smaller lengths.

DFS (depth-first search) for fixed-length cycles:

For each required cycle length L , we do a constrained DFS from a starting edge to find all simple cycles of length L that include that edge.

Backtracking over cycle lengths:

We recursively assign cycles of the target lengths, marking edges as used and backtracking to explore all decompositions.

Canonical forms → no duplicates:

Canonical cycles and canonical decompositions ensure we count each mathematical configuration exactly once, regardless of rotations or reversals.

Orientation → algebraic loop:

Once a cycle (as edge IDs) is known, we orient each edge so consecutive edges match, then print the algebraic chain showing each repeated matching expression

CODE:

Copy and run from the link for correct formatting/indentation of code.

<https://github.com/neelSchool/SimplifyingDoughnutsEnrich/blob/main/SimplifyingDoughnuts.py>

```
from collections import defaultdict
import math
dominoes = [
    ("a-b", "(a+b)/(a-b)"),
    ("b-a", "b"),
    ("b/a", "a^2 - b^2"),
    ("a-b", "a^2 * b"),
    ("a*b", "a/b"),
    ("a-b", "a * b^2"),
```

```

("a^2 + b^2", "b"),
("a+b", "b-a"),
("b/a", "a+b"),
("b", "(a+b)/(a-b)"),
("a", "a^2 + b^2"),
("a^2 * b", "b"),
("a * b^2", "a/b"),
("b-a", "a^2 - b^2"),
("a*b", "a-b"),
("a", "b-a"),
]

n_edges = len(dominoes)
edge_list = list(dominoes)

adj = defaultdict(list)
for eid, (u, v) in enumerate(edge_list):
    adj[u].append(eid)
    adj[v].append(eid)

def other(eid, v):
    u, w = edge_list[eid]
    return w if v == u else u

def canonical_cycle(c):
    k = len(c)
    seq = list(c)
    rev = list(reversed(c))
    candidates = []
    for i in range(k):
        candidates.append(tuple(seq[i:] + seq[:i]))
        candidates.append(tuple(rev[i:] + rev[:i]))
    return min(candidates)

def canonical_decomposition(decomp):
    canon = [canonical_cycle(c) for c in decomp]
    canon.sort()
    return tuple(canon)

def generate_cycles_from_edge(start_eid, L, used_global):
    if start_eid in used_global:
        return []

```

```

u0, v0 = edge_list[start_eid]
start_vertex = u0

used_local = {start_eid}
path = [start_eid]
cycles = []

def dfs(curr, rem):
    if rem == 0:
        if curr == start_vertex:
            cycles.append(list(path))
        return

    for eid in adj[curr]:
        if eid in used_global or eid in used_local:
            continue
        nxt = other(eid, curr)

        used_local.add(eid)
        path.append(eid)

        dfs(nxt, rem - 1)

    path.pop()
    used_local.remove(eid)

dfs(v0, L - 1)
return cycles

def all_decompositions(target_lengths):
    used_global = set()
    current_cycles = []
    solutions = []
    seen = set()

    target_lengths = sorted(target_lengths, reverse=True)

    def backtrack(i):
        if i == len(target_lengths):
            if len(used_global) == n_edges:
                canon = canonical_decomposition(current_cycles)
                if canon not in seen:

```

```

seen.add(canon)
solutions.append([list(c) for c in current_cycles])
return

L = target_lengths[i]
remaining = n_edges - len(used_global)
if remaining < sum(target_lengths[i:]):
    return

try:
    start_eid = min(e for e in range(n_edges) if e not in used_global)
except ValueError:
    return

possible = generate_cycles_from_edge(start_eid, L, used_global)
local_seen = set()

for cyc in possible:
    canon_c = canonical_cycle(cyc)
    if canon_c in local_seen:
        continue
    local_seen.add(canon_c)

    for e in cyc:
        used_global.add(e)
    current_cycles.append(cyc)

    backtrack(i + 1)

current_cycles.pop()
for e in cyc:
    used_global.remove(e)

backtrack(0)
return solutions

def orient_cycle(cycle):
    oriented = []
    first = cycle[0]
    u, v = edge_list[first]
    oriented.append((first, u, v))
    prev = v

```

```

for eid in cycle[1:]:
    x, y = edge_list[eid]
    if x == prev:
        oriented.append((eid, x, y))
    prev = y
    elif y == prev:
        oriented.append((eid, y, x))
    prev = x
    else:
        oriented.append((eid, x, y))
    prev = y
return oriented

def print_cycle_list(cycle):
    oriented = orient_cycle(cycle)
    print(" Cards:")
    for eid, u, v in oriented:
        print(f" [{eid}] {u} → {v}")
    chain = []
    for i, (eid, u, v) in enumerate(oriented):
        if i == 0:
            chain.append(u)
            chain.append(v)
        print("\n Algebraic loop:")
        print(" " + " → ".join(chain))
        print()

def print_decomposition(decomp, index):
    print(f"Decomposition {index}:")
    for i, cyc in enumerate(decomp, 1):
        print(f"Doughnut {i} (length {len(cyc)}):")
        print_cycle_list(cyc)

if __name__ == "__main__":
    print("4 doughnuts of 4")
    sols = all_decompositions([4,4,4,4])
    print(f"Total decompositions: {len(sols)}")
    for idx, d in enumerate(sols, 1):
        print_decomposition(d, idx)

    print("2 doughnuts of 8")
    sols = all_decompositions([8,8])
    print(f"Total decompositions: {len(sols)}")

```

```
for idx, d in enumerate(sols, 1):
    print_decomposition(d, idx)

print("1 doughnut of 16")
sols = all_decompositions([16])
print(f"Total decompositions: {len(sols)}")
for idx, d in enumerate(sols, 1):
    print_decomposition(d, idx)
```